

PE skills progression 22/23

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Fundamentals	 Balancing on one foot Climbing Under arm throw Catching of a large ball Sprint run Skip Hop Gallop 	 Side roll Over arm throw Catch medium/small balls Two handed strike e.g. tennis racket/bat Jump for height and distance 	Fundamentals will be taught explicitly through other units. e.g. Health Related Fitness and athletics	• Fundamentals will be taught explicitly through other units. e.g. Health Related Fitness and athletics	• Fundamentals will be taught explicitly through other units. e.g. Health Related Fitness and athletics	Fundamentals will be taught explicitly through other units. e.g. Health Related Fitness and athletics
Target Games	 Complete underarm throw with accuracy Complete underarm roll with accuracy Understanding rules of games Collaborating/ cooperating with 1-2 team mates. Adapt body position to suit technique e.g. (bending to roll a ball) 	 Explore different ways objects can be manipulated e.g. tennis and rugby balls Complete in small sided games and display sportsmanship Complete an overarm throw with confidence Receive and throw a small to medium ball with confidence 	 Accurately strike an object with a piece of equipment with appropriate force Use simple rules fairly to device own games Recognise best practice individually 	 Use a range of sending and striking techniques to hit a target with precision Consider opponent's performance and react to changes within the game Develop own games using skills from the games learned Gain an appreciation for rules 	 Work cooperatively to put strategies and solutions into actions. Change the rules to increase challenge Recognise best practice in themselves and others Give in game feedback to improve performance 	

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Striking and Fielding	 Kick or strike a static object e.g. a ball from a cone) Use an underarm throw to pass ball to peers Understanding basic scoring rules Stop a ball in motion 	 Use a range of sending and receiving, such as overarm throw Changing body position to stop a ball in motion Understanding the importance of rules 	 Strike a static object with accuracy and intent Begin to make decisions when striking an object accurately to a space Begin to communicate as a group to coordinate stopping a ball in motion Respond to changes in rules that affect scoring 	 Develop tactical decisions when striking a ball Begin to develop simple tactics to compete Continue to develop communication to return a ball Use a range of sending, receiving and fielding techniques in good time 	 Strike a moving object with intent into space Communicate formation changes to maximise effectiveness e.g. fielding wider when a good striker enters play • Develop an understanding of a range of scoring techniques Plan, assess and evaluate the effectiveness of a formation/tactic 	
Net and Wall Games	Use underarm and two-handed sending and receiving techniques Develop handeye/foot coordination Predict how a ball bounces/reacts	 Using a range of different ball types Change technique of strike/send to match ball e.g. softball or Frisbee Adapt body shape to send/receive objects using a variety of techniques Begin to make predictions of how different balls/objects react in space 	 Increase confidence and competence in using underarm strike in a range of contexts Keep an active foot position to move swiftly around the court Begin to develop spatial awareness and positioning Continue to develop spatial awareness and positioning Explore the use of over-arm strikes 		 Develop spatial awareness when competing with a partner Change play type based on positioning of an opponent Use the over-arm strike in a range of shot types Use a range of shots to use the entire playing area and move the opponent Communicate efficiently with peers using a clear set of instructions 	

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Outdoor and adventurous	N/A	N/A	 Develop understanding for how a map is orientated (facing north) • Give and receive written and verbal instructions Read a basic legend or key Follow a simple series of instructions Problem solve collaboratively and independently • Identify start and end points on a map Complete star and loop maps Exploring different methods of communication Completing tasks quickly within certain restrictions/instructions 		 Orientate themselves within a map using known locations Give and receive complex written and verbal instructions Read a detailed key highlighting points of interest Develop the confidence and encourage others to try tasks outside of their comfort zone Develop own star and loop maps Applying different methods of communication to work in teams to decide different approaches to meet a challenge. Ensuring interactions within teams are positive to overcome challenges. Take part in further outdoor and adventurous activities 	
Dance	 Learn basic movements relating to feelings Show that they have a clear starting and finishing position Respond to different music showing a range of emotions Perform dance movements and simple routines using simple movement patterns 	Evaluate and improve a dance performance by recording and viewing their rehearsals • Use a range of vocabulary to describe moods and how dances make them feel Remember and repeat simple dance phrases Perform dances using simple movement patterns	 Improvise freely on their own and with a partner, translating ideas from a stimulus to a movement Keep up an activity over a period of time and know what they need to warm up and cool down for dance 	 Explore and create characters and narratives in response to a range of stimuli Describe, interpret and evaluate their own and others' dances, taking account of character and narrative 	 Explore and improvise ideas for dances in different styles, working on their own, with a partner and in a group Organise their own warm up and cool down activities to suit the dance. Show an understanding of why it is important 	• Explore, improvise and combine movement ideas fluently and effectively • Understand how a dance is formed and performed • To evaluate, refine and develop their own and others' work

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Gymnastics	Perform different shapes with my body, having different points touching the floor or apparatus. (star, straight, tuck shapes) with good technique Perform all 5 gym shapes on low apparatus with good technique Perform a minimum of 3 shapes on high apparatus with good technique Observe a partner and give accurate feedback	 Perform travelling movements on my feet and with weight on my hands, using apparatus and following different pathways (zig-zag, L shape etc.) Jump using a skipping rope Create and perform a sequence of movements including rotation using apparatus Observe a partner and give accurate feedback 	 Successfully perform 2 different types of rolls safely (pencil roll, tuck roll) Link and develop two different jumps using apparatus safely Use apparatus in more creative ways e.g. under, around and on top Observe a partner and give accurate feedback, saying what went well and what could be better 	 Perform all gymnastics shapes on different body parts/levels, using apparatus. Use a wide range of gymnastic actions when using apparatus Make judgements about quality of jumps, elevation, style and control Create and perform a sequence in a pathway Observe a partner and give accurate feedback, saying what went well and what could be better 	 Recognise and perform all gymnastics shapes, including partner assisted shapes Demonstrate a wide range of gymnastic actions while using apparatus Demonstrate the correct jumping, leaping and landing techniques in five jump classifications Create and perform a sequence in pairs of five contrasting actions 	Recognise and perform all gymnastics shapes safely including partner assisted shapes Demonstrate and safely execute a wide range of gymnastic actions while using apparatus Demonstrate and safely execute a range of jumping, leaping and landing techniques Create and perform a sequence in pairs of six contrasting actions
Swimming	N/A	N/A	N/A	Swim 25m Perform a range of strokes with confidence and competence Perform a safe self-rescue		

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Athletics	•Take off in different ways and land in coordinated ways (walk, fast walk, side step, slow jog, running, walking backwards, jump from 2 feet to 2 feet, hop.) •Jump forwards, backwards and sideways on two feet, then hop on one foot •Push pass and bounce a ball to my partner, then throw a ball into a target (buckets, hoop, wall targets, boxes etc) •Observe a partner and give accurate feedback	• Walk and run with good posture and balance (head straight, back straight, keep on your toes) • Jump: - 2feetto2feet - 1footto2feet - 2feetto1foot - 1footto1foot • Send an object towards a target in different ways (under-arm, overarm) • Observe a partner and give accurate feedback	 Run with a tall body on balls of the feet, picking feet up high, head held high Jump: 2feetto2feet 1footto2feet 2feetto1foot 1footto1foot Left to right Perform a one handed push throw and a pull throw with accuracy towards a target from my dominant hand Say which throw was the easiest and most difficult to achieve, and how I can/ have improved my accuracy and distance Observe a partner and give accurate feedback, saying what went well and what could be better 	Maintain a good running technique when sprinting and running over obstacles • Use a short run to jump from one to two feet • Demonstrate a two handed push throw and a sling throw • Observe a partner and give accurate feedback, saying what went well and what could be better	Observe a partner and give accurate feedback Demonstrate the ability to accelerate from a variety of static positions Perform triple jump combination sequences with balance and control Sustain jogging and running at a consistent pace for over a minute Observe a partner and give accurate feedback, evaluating steps for improvement	Demonstrate the ability to accelerate from a variety of static positions Perform triple jump combination sequences with balance and control Sustain jogging and running at a consistent pace for over a minute Observe a partner and give accurate feedback, evaluating steps for improvement