

	Generating and developing	g and developing Making- Mastering techniques				
	ideas	Drawing	Painting	Sculpture		
Years 1 and 2	 Respond to ideas and starting points Use drawing to record ideas and experiences Describe the work of notable artists, artisans and designers Use some of the ideas of artists studied to create pieces 	 Draw lines of different sizes and thicknesses Colour own work neatly following the lines Show pattern and texture by adding dots and lines Show different tones by using coloured pencils 	 Use thick and thin brushes appropriately Mix primary colours to make secondary Add white to colours to make tints and black to colours to make tones Create colour wheels 	 Use a combination of shapes Include lines and texture Use rolled up paper, straws, paper card and clay as materials Use techniques such as rolling, cutting, moulding and carving 	 Recognise and describe key features of their own and other's work Show interest in and describe what they think about the work of others When looking at creative work express clear preferences and give some reasons for these. 	
Years 3 and 4	 Select and use relevant resources to develop their ideas Use a sketchbook for different purposes, including recording observations, planning and shaping ideas Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others 	 Use different hardnesses of pencils to show line, tone and texture Annotate sketches to explain and elaborate ideas Sketch lightly (no need to use a rubber to correct mistakes) Use shading to show light and shadow Use hatching and cross hatching to show tone and texture 	 Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines Mix colours effectively Use watercolour paint to produce washes for backgrounds and then add detail Experiment with creating mood with colour 	 Create and combine shapes to create recognisable forms (eg shapes made from nets or solid materials) Use clay and other mouldable materials Add materials to provide interesting detail 	 Take time to reflect (in their sketchbooks) upon what they like and dislike about their work in order to improve it. Use comparisons with the work of others (pupils and artists) to identify how to improve. 	

Years	 comment on artworks using visual language (Line, Texture, Shape, Pattern, Form, Colour, Tone Composition) Engage in open ended 	Use a variety of	Sketch (lightly) before	Show life-like	Regularly analyse and
5 and 6	research and exploration in the process of initiating and developing their own	techniques to add interesting effects (eg. Reflections, shadows, direction of sunlight Use lines to represent movement	painting to combine line and colour Create a colour palette based upon colours in the natural or built world. Use different types of paint Combine colours, tones and tints to enhance the mood of a piece Use brush techniques to create texture Develop a personal style of painting, drawing upon ideas from other artists	qualities and real-life proportions or, if more abstract provoke different interpretations Use tools to carve and add shapes, texture and pattern Combine visual and tactile qualities Use frameworks (such as wire or moulds) to provide stability and form	reflect on their progress taking account of what they hoped to achieve. Provide a reasoned evaluation of both their own, others and professionals' work which takes into account the starting points, intentions and context behind the work.